SCRUM Training: Becoming a Great Product Owner (AGIPO, 2 jours)

Description

The course Becoming a Great Product Owner (SCRUM Training) includes concrete techniques for requirements elicitation & stakeholder management and discusses the creation & maintenance of the Product Backlog in detail. Product Owners are shown how to idenitify epics, features & sprintable PBIs as they perform backlog grooming. This course shows you how to write great user stories through constant interaction with product stakeholders. SCRUM core concepts are mastered through detailed group discussions & extensive practice exercises that allow you to experience the complete SCRUM lifecycle.

Tarifs

- Tarification: \$1,500/person
- Rabais de 10% lorsque vous inscrivez 3 personnes.

Plan de cours

Moving from Traditional to Agile
Introduction
Traditional Project Management
Agile Manifesto
Agile Project Management Declaration
What is Agile Project Management with Scrum?
Benefits of an Agile Approach
The Critical Importance of Communication
Making Agile work in a Traditional Organization
The Scrum Framework
Introduction
The Team
The Process
The Product Backlog
The Sprint
The Sprint Review
The Sprint Retrospective
A Process Approach
The Product Owner
Introduction
Roles and Responsibilities
Role of Product Owner in Sprint Meetings
Characteristics of a Great Product Owner
Tips to Become a Great Product Owner
Envisioning the Product
Introduction
Creating the Product Vision
Minimal Marketable Product & Product Roadmap
Tips to Create the Vision
Creating the Product Roadmap
Best Practices

Developing the Product Backlog Role of the Business Case Understanding the Product Backlog Understanding User Stories Designing the Product Backlog Creating PBIs: Types and Examples Writing a Complete User Story Prioritizing the PBIs Getting Ready for a Sprint Estimating Effort Identifying Fit Criterion Identifying the Definition of Ready Identifying the Definition of Done Release Planning -----**Release Planning** Scrum Release Planning: Strategies The Nature of a Release Plan Creating a Release Plan **Release Planning for Large Projects** Managing Expectations within the Organization Adopting and Supporting Scrum Major Mistakes – Overall Scrum Scrum Anti-Patterns – The Product Owner