

BizTalk Training: Complete Application Development Course (BTPRODEV, 4 jours)

Description

The course Complete Application Development Course (BizTalk Training) takes you on an exploration of BizTalk development. The training includes required XML skills and allows you to build complex BizTalk messaging solutions using content based routing, custom maps and schemas, and orchestrations. In the end, you create a complete BizTalk messaging solution.

Tarifs

- Tarification: \$3,750/person
- Rabais de 10% lorsque vous inscrivez 3 personnes.

Plan de cours

BizTalk Essentials

The Need for XML

XML Technology Overview: Xml, Xsl, Schemas, DTDs and Xslt

The Role of XML in Enterprise Integration

The EAI Challenge

The Components of a BizTalk Application

The Messaging Lifecycle

The Need for Business Rules

Other BizTalk Components: Hat, Hws, Bas and Bam

.NET Assemblies: The GAC

XML Fundamentals

The W3C Recommendation

Language Components: Elements, Attributes and More

The Document Prolog

The Well Formed XML Document

The Root Element

Opening and Closing Tags

Document Structure

Attributes

Structural Validation: DTDs Vs Schemas

XML Schemas

The Purpose of XML Schemas

The Schema As An XML Document

Comparing XML Schemas To DTDs

Creating Elements

Creating Attributes

Defining the XML Document Structure

Linking the XML Document To a Schema

Creating and Testing a Schema with BizTalk Editor

Mastering XSL

The Mvc Model: Separation of Data and Interface

Applying XSL Templates

Other Tags

The Purpose of XSL

How the XSL Engine Works

Invoking the Xslt Component of the Parser

The XSL Document As An XML Document

Understanding Xpath

XSL Document Structure

Navigating the XSL Document

Creating XSL Templates

BizTalk Artifacts: Schemas

Creating a Schema with BizTalk Editor

Properties and Distinguished Fields

Creating a Flat File Schema

Large File Processing

Creating a Map with BizTalk Mapper

Using Functoids: Basic To Advanced

Scripting Functoids

Production Notes

BizTalk Messaging

The Messaging Lifecycle

Physical Receive Ports and Receive Locations

Physical Send Ports and Send Port Groups

Implementing Pipelines

Implementing Content Based Routing

Tracking a Message: Using Hat

Production Notes

Pipelines

The Messaging Lifecycle: The Need for Pipelines

Receive Pipelines

Send Pipelines

Creating Custom Pipeline Components

Creating Custom Support Components for a Pipeline

Production Notes

Orchestration Basics

The Messaging Lifecycle: Using 1 Orchestration

Logical Ports and Their Messages

Modeling the Business Process

Sending and Receiving Data

Basic Shapes

Advanced Shapes

Linking the Orchestration with the Outside World: Deployment

Debugging Orchestrations

Production Notes

Orchestration Essentials

The Messaging Lifecycle: Using Multiple Orchestrations

Production Notes

Defining Orchestration Parameters

Using Correlation Sets

Implementing Transactions and Compensators

Implementing Exceptions

Calling .NET Assemblies

Calling Orchestrations Programmatically

Integrating Business Rules

Monitoring Orchestrations

Web Services

XML Web Services Overview

Creating a Web Service

Consuming a Web Service

Calling a Web Service From an Orchestration

Publishing BizTalk Components Using Web Services

Calling Web Service Orchestrations Programmatically