## JavaScript Training: Mastering Objects and Advanced Techniques (JSADVAN, 5 jours)

## Description

The course Advanced Concepts (JavaScript Training) covers object-oriented programming with JavaScript and explores advanced techniques such as asynchronous calls, promises, workers and more. The training starts with advanced JavaScript concepts such as classes, inheritance, and polymorphism. You are taught about dynamic HTML using JavaScript and the DOM and the of JSON and Ajax for partial data loading. The course continues with a detailed discussion on the consumption of micro-services using asynchronous calls. The discussion starts with a look at the anatomy of asynchronous calls including events and event handlers. The use of callbacks for failure and success handling is explored in detail including the use of the XMLHttpRequest object and the use of promises. We also explore JavaScript workers while we delve into the proper implementation of all of these concepts using JavaScript objects and enterprise data patterns. This course teaches you to do just about anything you want with JavaScript

## Tarifs

- Tarification: \$3,350/person
- Rabais de 10% lorsque vous inscrivez 3 personnes.

## Plan de cours

JavaScript Fundamentals Review
About JavaScript Inclusion in an HTML Page
About Scope and JavaScript
Creating JavaScript Functions
Declaring JavaScript Variables: var versus let
The Power of the Function Pointer
Manipulating HTML with JavaScript
Creating Classes with JavaScript
Exploring the Many Forms of Functions
About the Relationship between Objects and Classes
About Prototypes and JavaScript Objects
Creating Classes with JavaScript
How to Declare Private Member Variables and Functions
implementing Object Properties
Understanding the Meaning of this and self
Writing a Constructor
Calling an Object from HTML
Creating Subclasses with JavaScript
Exploring Generalizations and Inheritance
The Magical Polymorphism
The Meaning of this and self In A Subclass
Creating Subclasses and Calling Constructors
Calling Subclass Methods and Properties
How Everything Inherits from Object
Putting It All Together
Managing Errors and Using Common JavaScript Objects
The Difference between Arrays and Dictionaries
Understanding Collection Classes: Arrays and Maps
Extending JavaScript Objects: Array and Map

The Magic of Iterable: Looping through a Collection Adding and Removing Collection Items **Creating Custom Exception Objects** Creating A Custom Error Manager Using Inheritance and Polymorphism to Generalize Error Collection Organizing Code with Modules The Need for Code Packages in JavaScript Creating A Module in Vanilla JavaScript The Many Forms of Export The Many Forms of Import About Modules and Scope **Exporting Functionality to HTML** Application Architecture and Invoking Remote Assets The Anatomy of a JavaScript Web Call What are Micro-Services and Why Are They Important? Exploring JSON and the XMLHttpRequest Object About Serializing Objects to JSON Calling Web Assets Synchronously Interacting with HTML Making Asynchronous Calls \_\_\_\_\_ Understanding Events and Event Handlers The Anatomy of an Asynchronous Call: Calls and Callbacks Calling micro-services using XmlHttpRequest **Implementing Callback Functions for Success and Failure** Creating the Object Library to Store Results Generating Dynamic HTML Content Exploring Load Logic Putting It All Together in the HTML Using Promises About Asynchronous Calls and the Promise Pattern Creating a Promise with Success and Failure Callbacks **About Promise Chaining** About Promise Error Handling Using Promises to Make Everything Asynchronous **Integrating Call Semantics through Objects** Using Workers The Need for Worker Threads in JavaScript Understanding the Architecture of Worker Communications About postMessage and onMessage Implementing the Worker: onMessage and postMessage Implementing the Client: onMessage and postMessage Starting the Worker, Getting Updates and Getting a Result Handling Worker Errors Making Asynchronous Calls with Workers Making Authentication Calls and Cleaning up **Re-Factoring Duplicated Code** Cleaning up the HTML Passing JSON Data to Micro-Services through Serialization About Data Visibility in JSON Serialization **Exploring Interactions with Differing Platforms** 

Wrapping Things up!